



Kevin Renskers

The Netherlands
1982

I make apps for iOS and the web, and the APIs that drive them.

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PROFILE

I'm a creative developer with a passion for good design and intuitive, user friendly interfaces. I love working on the front end, whether that's creating a beautiful and performant iOS app or using HTML, CSS and TypeScript to create interactive and responsive web apps. I also like working on the back end: I use Python, Swift, or TypeScript to create developer-friendly APIs for those apps.

Usability and design are always on my mind, even when writing code: this should be usable, readable and beautiful too.

I've been online since 1994, creating websites since 2000 and iOS apps since 2010. You can find my open source projects on www.loopwerk.io/projects/. A portfolio of the apps I created can be found on www.loopwerk.io/apps/.

INTERESTS

- Games, movies and TV shows
- Tabletop roleplaying games
- Music
- Photography
- Architecture, art and art history
- Traveling
- Books

SKILLS

- Swift, SwiftUI, Objective-C, UIKit, Xcode, Instruments
- TypeScript, JavaScript, Svelte / SvelteKit
- Python, Django, Django REST Framework, Channels
- Node.js, Express, Socket.io
- HTML, CSS, Less, Sass, websockets
- MySQL, PostgreSQL, sqlite
- CircleCI, SemaphoreCI, Bitrise, GitHub Actions

LANGUAGES

- Dutch (mother tongue)
- English (fluent - better than my Dutch)
- German (beginner)

EXPERIENCE

Freelance developer, Loopwerk, 100% remote

September 2016 - current

“A good app is like a mechanical watch: lots of moving parts all working together to create a beautiful and simple interface.”

Building iOS apps in Swift, web apps with TypeScript (I love Svelte and SvelteKit), and their backends in Python (Django, Django REST Framework) or Swift (Vapor) for international clients. Or as one client put it: an expert tech generalist.

Clients include CBS, Last.fm, WeTransfer, Unilever, Sentry and Sound Radix.

Lead iOS / JavaScript developer, Gangverk, Reykjavik

January 2012 - August 2016 (4 years 8 months)

Building iOS apps and Python backends for CBS Interactive, CBS Local and their brands like Radio.com, Last.fm, MetroLyrics, Tailgate Fan and Live on Letterman as well as Icelandic clients like Síminn.

I was the lead developer on multiple big iOS projects with 2 or 3 members on the team and I've also started and maintained multiple open source projects on <https://github.com/gangverk>.

From early 2014 on I worked full-time on Sling, Gangverk's communication and scheduling tool for non-desk workers. I was the lead developer for the web app, written in AngularJS and ES6, using Babel, Webpack and NPM. I also worked on the native iOS app.

Senior Python developer, Getlogic, Groningen

June 2011 - December 2011 (7 months)

Senior Python developer at a company specialized in building web applications in Django. Together with the other Senior developers I was responsible for the technical course of the company, and for the guidance and training of junior and medior developers.

I was lead developer on multiple projects, where I had one or more junior developers in my team. Responsibilities included code reviews, deployments, testing and code refactoring.

Python / iOS developer, Goldmund, Wyldebeast & Wunderliebe, Groningen

September 2009 - May 2011 (1 year 9 months)

After working with PHP for almost nine years, I made the switch to the programming language Python. At GW&W I started as Python web developer and specialized myself in the Django framework.

In May 2010 I started developing applications for Apple's iPhone and iPad, and submitted three apps to the App Store.

PHP developer, DMM Websolutions, Groningen

March 2005 - August 2009 (4 years 6 months)

At DMM I started working as junior web developer, where I gained a lot of experience with the open source content management system TYPO3. Besides creating well over twenty sites in TYPO3, I also created a few extension for this CMS, some of which got open sourced.

I quickly moved to the position of senior web developer. I mainly worked on large enterprise-level web applications for the HR market and wrote functional designs and end-user documentation. Together with the management board and other Senior developers I worked on the technical course of the company.

Freelance PHP developer / designer, Dualdot, Groningen

June 2004 - December 2006 (2 years 7 months)

Dualdot was my own company, doing (dedicated) web hosting, web development and graphics design.

System administrator / junior PHP developer, University of Groningen

April 2001 - March 2003 (2 years)

At the University of Groningen I was responsible for all Windows workstations of our department. I also helped to maintain a number of Linux (Debian) servers. It was here that I started programming in PHP 4 and JavaScript, having done static HTML and Flash sites before that.

VOLUNTEERING

Mentor for junior developers

January 2021 - December 2022 (2 years)

In January 2021 I started a free Mentorship Program, where using one-on-one video calls, screen sharing and pair programming I helped underprivileged people to level up as iOS developers. I donated a few hours every week to do this, until I didn't have the time any more.